# BEHAVIOURAL TECHNOLOGY

#### 1. Introduction

- This technology is closely related to psychology.
- Psychology is the Science of behavior and learning is the modification of behavior through activities and experiences.
- It is an application of scientific knowledge or modifying teacher's behavior.
- It is also called as 'Training Technology'
- The chief exponents of B.T: Flanders, B.F. Skinner, Anderson, and Amidon.

### 2. Content of Behavioral Technology

A teacher learns the following subject-matter (topics) under this technology:

- 1. Meaning & definition of teacher behavior.
- 2. Methods of observing teacher's behavior and its rating (speed).
- 3. The interpretation and evaluation of teacher behavior.
- 4. Assumptions & theory of teacher behavior.
- 5. Models of classroom interaction.
- 6. Various techniques of developing teacher behavior such as,
- 7. Micro teaching
- 8. Team teaching
- 9. Interaction analysis techniques
- 10. Programmed instruction

# 3. Assumptions of Behavioral Technology

This technology is based on the following assumptions:

- The behavior of the teacher is social as well as psychological. It means that psychological and social conditions directly affect teachers' behavior.
- Teachers' behavior can be observable and measurable.
- Teachers' behavior is relative. It means that some teachers are good and some are not good.
- Teachers' behavior can be modified by training and by using reinforcement devices.

### 4. Characteristics of Behavioral Technology

The following are the main features of Behavioral Technology:

- It has the focus to achieve the psychomotor objectives.
- The specific teaching skills can be developed in teacher with the help of this technology.
- The basic foundation is psychology.
- It is based upon software approach.
- Reinforcement and feedback are emphasized.
- It aims at producing effective teachers by modifying the behavior.
- It is more useful for teacher training institutions.

## **Comparison among Different Forms of Educational Technology**

	Teaching	Instructional	Behavioral
Aspect	Technology	Technology	Technology
	D. K Davies, N.L		Flanders, B.F
	Gagne Herbert,	B. F Skinner,	Skinner,
1.	Hunt, Bruner	Glaser, Gilbert,	Anderson and
Exponents	and Robert	Mager	Amidon

	Glaser.		
	Development of cognitive,		Development
	affective and	Development of	of
2.	psychomotor	Cognitive	psychomotor
Objectives	domains.	domain.	(skills).
3.		Physical	Behavioral
Components	Content and	(Hardware)	(Software)
/ approach	communication	approach	approach
	Philosophical,		
4. Basis /	sociological	Psychological	Psychological
Foundation	psychological	and scientific	and
of teaching	and scientific	basis	cybernetics.
	<ul><li>Planning of teaching</li><li>Organization of teaching</li></ul>	<ul><li>Task analysis</li><li>Formulating</li><li>objectives in</li><li>behavioral</li></ul>	<ul><li>Teacher</li><li>behavior</li><li>theories</li><li>Teaching</li><li>models</li></ul>
	<ul><li>Leading of teaching</li></ul>	terms -	<ul><li>Observation techniques</li></ul>
	<ul><li>Controlling of</li></ul>	Reinforcement	
5. content	teaching	strategies	<ul><li>Analysis and modifications</li></ul>

			of Teacher
			behavior.
		- Programmed	- Interaction
		learning (self)	analysis
C. Lorral /	- memory	– CAI	- Micro
6. Level / Types of teaching	_		Teaching
	understanding	– Learner	
		Controlled	– Team
and	- Reflective	Instruction	Teaching
learning			
	- Art of		Principles of
	teaching and		learning
	science of	Input, Process,	feedback and
7. Principles	learning	Output	reinforcement
			As an
8. Role of			observer or
teacher	As Manager	As helper	supervisor
	Improving	Self –	
	classroom	instruction,	
	teaching and	Correspondence	Teacher
	making it	education &	education and
	offoative and	remedial	teacher
9.	effective and	Temediai	teacher